

World Material: List of Objects and Animals Used By Margaret Lowenfeld

1. People

- A. **Ordinary People.** Men and women of as many different types as possible e.g. men and women in city clothes; children; babies and babies in prams; farmers; nurses; firemen; postmen; policemen, etc. etc.
- B. **Solider, Sailors and Airmen,** in modern uniforms, also Guardsmen etc. in full-dress, mounted and on foot.
- C. **Cowboys, Red Indians, Savages,** and any other non-Europeans that are available, e.g. Chinese, Eskimo, Arab, etc.
- D. **Phantasy People.** King, Queen and other “splendid” people of both sexes; witch; wizard; giant; knights in armour, mounted and on foot; fairies; angels; Father Christmas; Snow White and Dwarfs; circus people, etc. also various “peculiar” schematic people.

2. Animals

- A. **Wild or Zoo Animals and Birds.** As many different kinds as possible of fierce and harmless wild animals, preferably several of each kind, including baby animals, e.g. lions; tigers; elephants; gorillas; snakes; bears; crocodiles; bison; eagle; penguins; giraffes; deer; kangaroo, etc. etc.
- B. **Tame of Farm Animals and Birds.** All the usual farm animals, including young; also dogs, cats; rabbits; donkey; swans; peacock etc. etc.
- C. **Phantasy Animals.** Dragon, various schematic or “odd” animals; Mickey Mouse; circus horses, etc.

3. Houses

Several dozen houses, large, medium and small (i.e. roughly 3”, 2” and $\frac{3}{4}$ ” in length). The larger sizes should include church; school; hospital; shops; castle; bombed or burnt-out house, etc.

4. Transport

- A. **Trains.** Several complete, miniature trains (i.e. engine, carriages and trucks) of various sizes, realistic and non-realistic

- B. Cars.** Cars of all types, e.g. saloon, racing car; lorries; tradesman's van; fire engine; motor bicycles etc. in several sizes.
- C. Military. Tanks, armoured cars, guns, jeeps etc.**
- D. Road Signs etc.** All types of road signs, including a "Stop" sign; traffic lights, petrol pumps; railway signals, etc.
- E. Aeroplanes.** Various kinds and sizes, civil and military
- F. Ships and Boats.** Warships; liners; sailing boats, etc. also small wooden boats that will float. Red Indian canoes. Also light-houses.
- G. Carts and Carriages.** Farm carts; carriages, including a wedding carriage if possible; milk-cart; coal cart, etc.

5. Landscape, Garden, Farm Equipment

- A. Trees.** Several dozen trees of various kinds, naturalistic and conventional. Hedges; bushes
- B. Flower and flowering trees.** Sufficient to make a garden.
- C. Garden equipment.** Garden chairs and tables; crazy-pavement; tools; wheelbarrow; garden pools (glass); a swing; dog-kennel, etc. etc.
- D. Farm Equipment.** Troughs; pump; well; dovecote; haystacks; windmill; plough; ladders; milk-churns; etc.
- E. Fences etc.** Fences; gates; hurdles; stiles; bridges. Etc.

6. Fairground

Market stalls of various kinds; ice-cream barrows, round-about etc.

7. House Furnishings

Tables; chairs; school desks; bath; lavatory; vacuum cleaner; electric fire; dolls' food; etc. etc.

8. Miscellaneous

Sticks; pebbles; shells; coloured spills; match sticks; small containers; broken toys; etc.

Building blocks should also be available, in fact anything in the playroom can be incorporated in the 'world' if desired.